Functors:

Def: C,D categories. A functor F:C-D consists of: * A map Ob(C) - Ob(C) C M FC

*
$$4c,c' \in OU(C)$$
 a map
Hom $(c,c') \rightarrow Hom(Fc, Fc')$
 $f \not f \quad Ff$

s.t:
$$\forall C, C', C' \in Ob(C)$$

 $\forall f \in Hom(C, C'), f' \in Hom(C', C')$
 $F(f \circ f') = (Ff) \circ (Ff')$
 $\cdot F(id_C) = id_{FC}$

Examples: * U: Grp - Set sends a group to the underlying set, a group how. to the same map of sets Some for Vection, ModRI--

Functor: d: Euclidx - Mate

$$(n, \kappa) \mapsto n$$

 $f:(n, \kappa) \mapsto (\frac{4fi}{3\kappa_j}(\kappa)) \in \mathbb{R}^{m \times n}$

These are the basic objects of category theory. So cat. theory studies what we can say about a mathematical object simply from how it relater to other objects.

Some remarks on set theory Russell: There is no set of all sets! (Else can form Y= {xset | X KX , then YEY (=) Y KY !)

To fix this, we introduce a second kind of collection, so-called classes:

- « Sets are "small collections" « Classes are "large collections"
- · Every set is a class, but not vice versa
- * Sets can be elements of classes, but classes which are not sets cannot

m & K | K is a set is a class bet not a set

This can e.g be axiomatized by the von Neumann-Bernays-Lödel axioms.

Basic notions:

If such a g exists, it is unique: If g' is another such arrow, then g = go idg = $go fog' = id_cog' = g'$

Exi. A group is a category with a single object in which every norphism is an isomorphism.

Dual category;

Ex. (hi) group men group law: g,*gz = g, gz m K C is the one-object cad, ass. to(h;) then Cop is the one-obj- cat ass to(h,*).